Topic 3

- 1. Variables
- 2. Arithmetic
- 3. Input and output
- 4. Problem solving: first do it by hand
- 5. Strings
- 6. Chapter summary

Input

- Sometimes the programmer does not know what should be stored in a variable but the user does.
- The programmer must get the input value from the user
 - Users need to be prompted how else would they know they need to type something?
 - Prompts are done in output statements
- The keyboard needs to be read from
 This is done with an input statement

The input statement

- To read values from the keyboard, you input them from an object called cin.
- The "double greater than" operator >> denotes the "send to" command.

```
cin >> bottles;
```

is an *input statement*.

Of course, the variable **bottles** must be defined earlier.

You can read more than one value in a single input statement:

cout << "Enter the number of bottles and cans: "; cin >> bottles >> cans;

The user can supply both inputs on the same line:

Enter the number of bottles and cans: 2 6

Alternatively, the user can press the Enter key or tab key after each input, as cin treats all blank spaces the same

Formatted Output

- When you print an amount in dollars and cents, you want it to be *rounded* to two significant digits.
- You learned earlier how to round off and store a value but, for output, we want to round off *only* for display.
- A *manipulator* is something that is sent to **cout** to specify how values should be formatted.
- To use manipulators, you must include the iomanip header in your program:

```
#include <iomanip>
and of course
using namespace std;
is also needed
```

Formatted Output for Dollars and Cents: setprecision()

Which do you think the user prefers to see on her gas bill?

Price per liter: \$1.22

or

Price per liter: \$1.21997

Formatted Output Examples: Table 7

Output Statement	Output	Comment
cout << 12.345678;	12.3457	By default, a number is printed with 6 significant digits.
<pre>cout << fixed << setprecision(2) << 12.3;</pre>	12.30	The fixed and setprecision manipulators control the number of digits after the decimal point.
cout << ":" << setw(6) << 12;	: 12	Four spaces are printed before the number, for a total width of 6 characters.
cout << ":" << setw(2) << 123;	:123	If the width not sufficient, it is ignored.
cout << setw(6) << ":" << 12;	:12	The width only refers to the next item. Here, the : is preceded by five spaces.

Formatted Output, Dollars and Cents

You can combine manipulators and values to be displayed into a single statement:

price_per_liter = 1.21997; cout << fixed << setprecision(2) << "Price per liter: \$" << price_per_liter << endl;</pre>

This code produces this output:

Price per liter: \$1.22

Formatted Output with setw() to Align Columns

Use the **setw** manipulator to set the *width* of the next output field.

The width is the total number of characters, including digits, the decimal point, and spaces.

If you want aligned columns of certain widths, use the **setw()** manipulator.

For example, if you want a number to be printed, right justified, in a column that is eight characters wide, you use << setw(8) before EVERY COLUMN's DATA.

Exercise: Formatting Examples

```
• Given
```

```
int quantity = 10;
double price = 19.95;
```

```
What do the following statements print? (show leading spaces as underscores _)
```

cout << "Quantity:" << setw(4) << quantity;</pre>

```
cout << "Price:" << fixed << setw(8) <<
 setprecision(2) << price;</pre>
```

cout << "Price:" << fixed << setprecision(2) << price;</pre>

cout << fixed << setprecision(3) << price;</pre>

cout << fixed << setprecision(1) << price;</pre>

This code:

price_per_ounce_1 = 10.2372; price_per_ounce_2 = 117.2; price_per_ounce_3 = 6.9923435; cout << setprecision(2); cout << setw(8) << price_per_ounce_1; cout << setw(8) << price_per_ounce_2; cout << setw(8) << price_per_ounce_3; cout << setw(8) << price_per_ounce_3;</pre>

produces this output:

10.24 117.20 6.99

There is a notable difference between the **setprecision** and **setw** manipulators.

Once you set the precision, that precision is used for all floating-point numbers until the next time you set the precision.

But **setw** affects only the *next* value. Subsequent values are formatted without added spaces.

```
#include <iostream>
#include <iomanip>
using namespace std;
int main()
{
    // Read price per pack
    cout << "Please enter the price for a six-pack: ";
    double pack_price;
    cin >> pack_price;
    // Read can volume
```

cout << "Please enter the volume for each can (in ounces): "; double can_volume; cin >> can_volume;

A Complete Program for Volumes (continued)

// Compute pack volume

```
const double CANS_PER_PACK = 6;
double pack_volume = can_volume * CANS_PER_PACK;
```

// Compute and print price per ounce

```
double price_per_ounce = pack_price / pack_volume;
```

```
cout << fixed << setprecision(2);
cout << "Price per ounce: " << price_per_ounce << endl;
return 0;
```

Sample Program Run:

}

Please enter the price for a six-pack: 2.95 Please enter the volume for each can (in ounces): 12 Price per ounce: 0.04

Topic 4

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Problem Solving: Before you write C++, do it by hand

- Write the algorithm (steps) in English, and carry out hand calculations to verify it
 - <u>before</u> typing your C++ code.
 - Pick simple, concrete values to test your algorithm
 - Comments at the top of the program are a good place to write the algorithm first
- For example (Ch. 2.4, Self Check 2&3), write the pseudocode for the following problem, and test with 2 sets of values:
 - model inflating a spherical balloon. First the balloon is inflated to a diameter (which is provided as an input). Then inflate the balloon by an inch, and display the amount the volume has grown. Repeat that step twice. The volume of a sphere is $\frac{4}{3}\pi r^3$